

SOFTCOMPUTING

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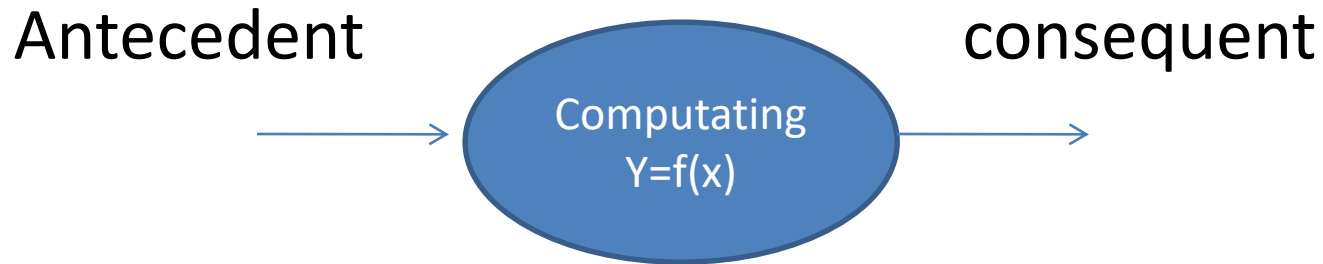
PROF S R KABAT

DEPT OF EE

INTRODUCTION TO SOFT COMPUTING

- ❖ Concept of computation
- ❖ Hard Computing
- ❖ Soft Computing
- ❖ How soft Computing
- ❖ Hard Vs Soft Computing
- ❖ Hybrid Computing

Concept of computation



$Y=f(x)$, f is a mapping function

f is also called a formal method or an algorithm to solve a problem

IMPORTANT CHARACTERISTICS OF COMPUTING

- ✓ Should provide precise solution.
- ✓ Control action should be unambiguous and accurate.
- ✓ Suitable for problem which is easy to model mathematically.

Hard computing

In 1996 L A Zade introduced the term hard computing.

According to him we term a computing a hard computing if

- Precise result is guaranteed.
- Control action is unambiguous.
- Control action is formally defined (i.e with mathematically model or algorithm)

Examples of Hard Computing

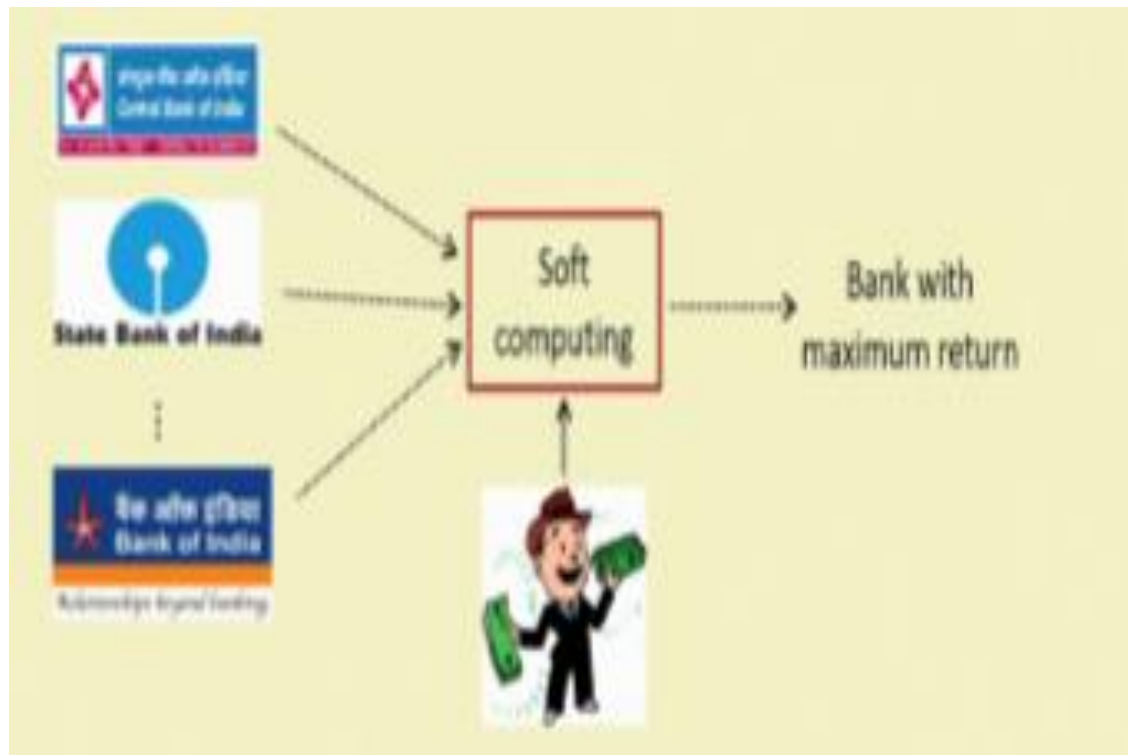
- ❖ Solving numerical problems.
- ❖ Searching and sorting techniques.
- ❖ Solving Computational geometry problems.(eg: shortest tour in a graph, finding closest pair of points given a set of points.)

Soft Computing

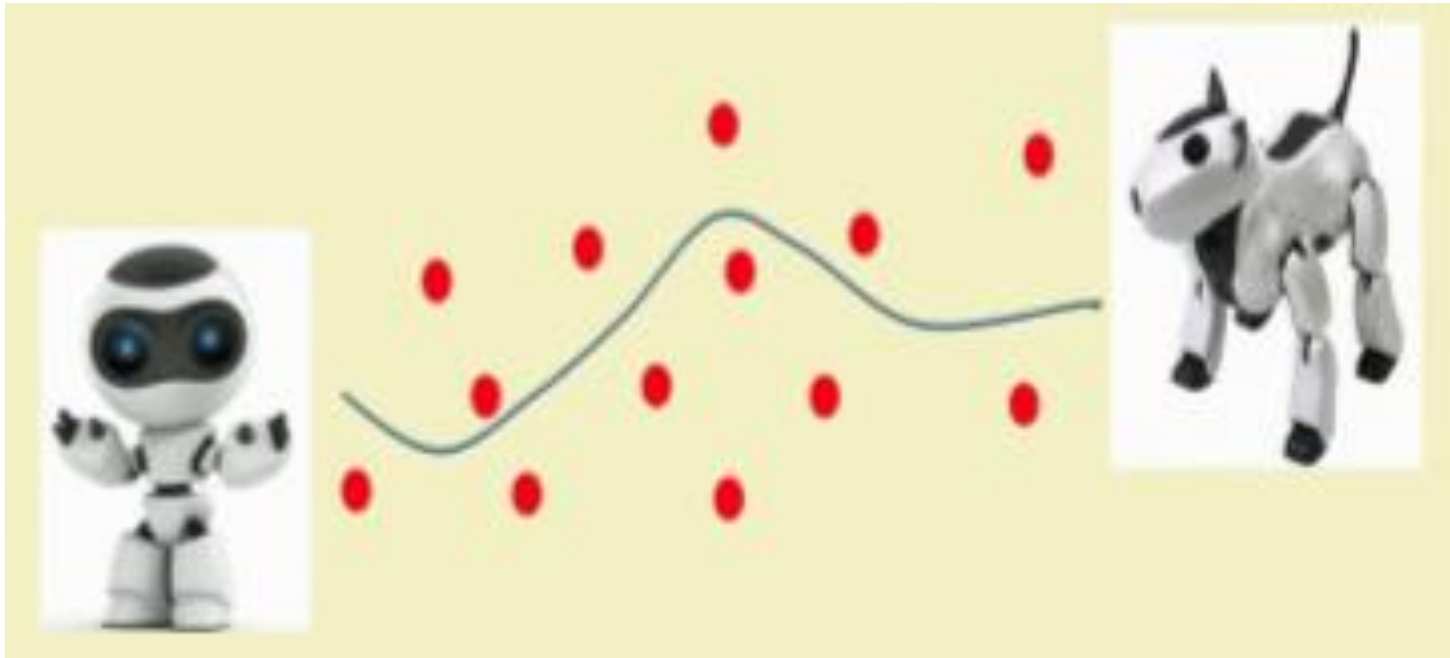
Soft Computing is a collection of methodologies that aim to exploit the tolerance for imprecision and uncertainty to achieve tractability, robustness and low solution cost. Its principal constituents are fuzzy logic , neuro computing and probabilistic reasoning. The role model of soft computing is human mind.

Characteristics of soft computing

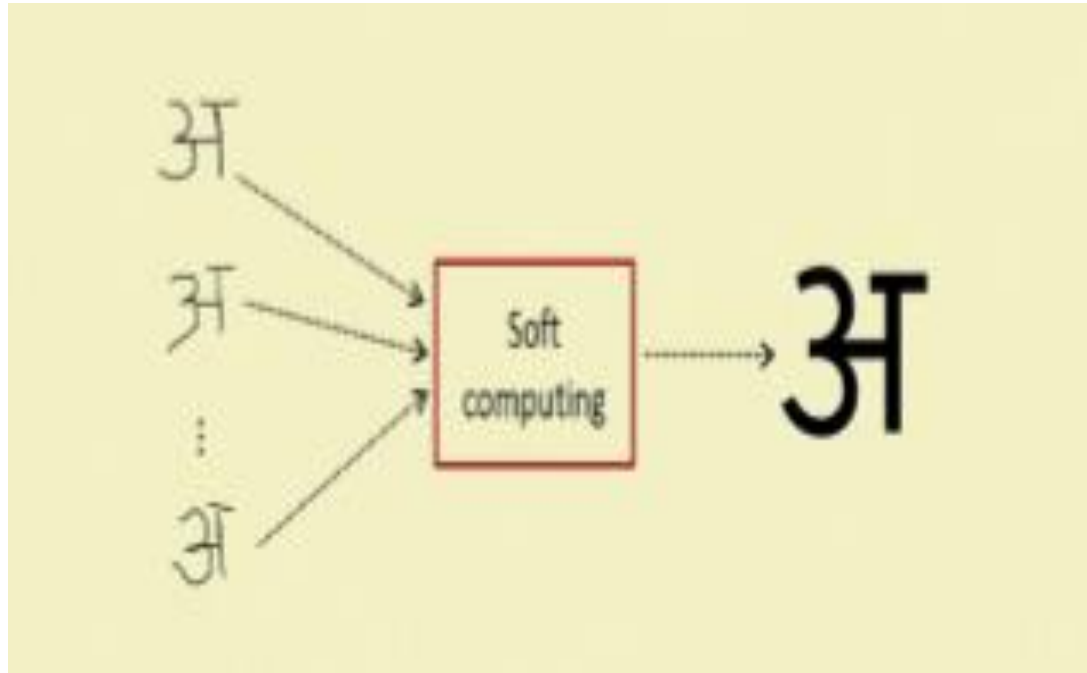
- I. It does not require any mathematical modeling of problem solving.
- II. It may not yield the precise solution.
- III. Algorithms are adaptive i.e it can adjust to the change of dynamic environment .
- IV. Use some biological inspired methodologies.



Evolutionary algorithm



Fuzzy Logic



Artificial Neural Network

How Soft Computing

- How a **student** learns from his **teacher**?
 - Teacher asks questions and tell the answers then.
 - Teacher puts questions and hints answers and asks whether the answers are correct or not.
 - Student thus learn a topic and store in his memory.
 - Based on the knowledge he solves new problems.
- This is the way how human brain works.
- Based on this concept **Artificial Neural Network** is used to solve problems.

How Soft Computing

- How **world** selects the best?
 - It starts with a population (random).
 - Reproduces another population (next generation).
 - Rank the population and selects the superior individuals.
- **Genetic algorithm** is based on this natural phenomena.
 - Population is synonymous to solutions.
 - Selection of superior solution is synonymous to exploring the optimal solution.

How Soft Computing

- How a **doctor** treats his **patient**?
 - Doctor asks the patient about suffering.
 - Doctor find the symptoms of diseases.
 - Doctor prescribed tests and medicines.
- This is exactly the way **Fuzzy Logic** works.
 - Symptoms are correlated with diseases with uncertainty .
 - Doctor prescribes tests/medicines **fuzzily**.

Hard computing Vs Soft Computing

| Hard Computing | Soft Computing |
|---|---|
| 1. Hard computing , i.e., conventional computing, requires a precisely stated analytic model and often a lot of computation time | 1.It is tolerant of imprecision, uncertainty, partial truth, and approximation. In effect, the role model for soft computing is the human mind. |
| 2. Hard computing based on binary logic, crisp systems, numerical analysis and crisp software | 2. soft computing based on fuzzy logic, neural nets and probabilistic reasoning. |
| 3. Hard computing has the characteristics of precision and categoricity. | 3. soft computing , has characteristic of approximation and dispositionality |
| 4.It is deterministic. | 4.It incorporates stochasticity. |
| 5.It requires exact input data. | 5.It can deal with ambiguous and noisy data |
| 6.It is strictly sequential. | 6.It allows parallel computation. |
| 7.It produces precise answers. | 7.It can yield approximate answers. |

THANK U